

# **Multiple Choice Question Bank**

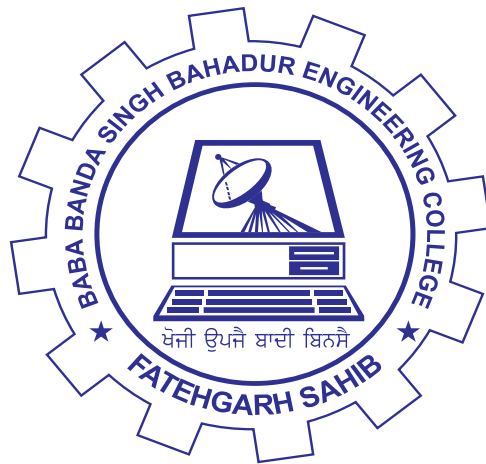
## **COMPUTER NETWORKS - II**

**(BCSE1-520)**

**B.Tech(CSE)**

**Semester: 5<sup>th</sup>**

**(Session – July-Dec, 2019)**



**Department of Computer Science & Engineering  
Baba Banda Singh Bahadur Engineering College  
Fatehgarh Sahib -140407, Punjab, India**

## UNIT I & II

1. In computer security, ..... means that computer system assets can be modified only by authorized parties.
  - A. Confidentiality
  - B. Integrity
  - C. Availability
  - D. Authenticity.
2. The type of threats on the security of a computer system or network are.....
  - i) Interruption
  - ii) Interception
  - iii) Modification
  - iv) Creation
  - v) Fabrication
  - A. i, ii, iii and iv only
  - B. ii, iii, iv and v only
  - C. i, ii, iii and v only
  - D. All i, ii, iii, iv and v.
3. Which of the following is independent malicious program that need not any host program
  - A. trap doors
  - B. trojan horse
  - C. Virus
  - D. Worm.
4. IPv6 is designed to allow extension of the
  - A. Protocol
  - B. DataSet
  - C. Headers
  - D. Routes
5. An IPv6 address is
  - A. 8 bits long
  - B. 16 bits long
  - C. 32 bits long
  - D. 128 bits long.

6. In subcategories of reserved address in IPv6, address that is used by a host to test itself without going into network is called
  - A. Unspecified address
  - B. Loopback address
  - C. Compatible address
  - D. Mapped address
  
7. In IPv6 addresses, addresses start with eight 0s are called
  - A. Unicast addresses
  - B. Multicast addresses
  - C. Anycast addresses
  - D. Reserved addresses
  
8. IPV6 is in which format
  - A. Hexadecimal format
  - B. Octal format
  - C. Alphanumeric format
  - D. Numeric format
  
9. Which of the following is true when describing a multicast address?
  - A. Packets addressed to a unicast address are delivered to a single interface.
  - B. Packets are delivered to all interfaces identified by the address. This is also called a one-to-many address.
  - C. Identifies multiple interfaces and is only delivered to one address. This address can also be called one-to-one-of-many.
  - D. These addresses are meant for non-routing purposes, but they are almost globally unique so it is unlikely they will have an address overlap.
  
10. Which of the following is true when describing a unicast address?
  - A. Packets addressed to a unicast address are delivered to a single interface.
  - B. These are your typical publicly routable addresses, just like a regular publicly routable address in IPv4.
  - C. These are like private addresses in IPv4 in that they are not meant to be routed.

D. These addresses are meant for non-routing purposes, but they are almost globally unique so it is unlikely they will have an address overlap.

11. Which statement(s) about IPv6 addresses are true?

1. Leading zeros are required.
  2. Two colons (::) are used to represent successive hexadecimal fields of zeros.
  3. Two colons (::) are used to separate fields.
  4. A single interface will have multiple IPv6 addresses of different types.
- A. 1 and 3  
B. 2 and 4  
C. 1, 3 and 4  
D. All of the above

12. IPsec is designed to provide the security at the

- A. Transport layer
- B. Network layer
- C. Application layer
- D. Session layer

13. In tunnel mode IPsec protects the

- A. Entire IP packet
- B. IP header
- C. IP payload
- D. None of the mentioned

14. Network layer firewall works as a

- A. Frame filter
- B. Packet filter
- C. Both (a) and (b)
- D. None of the mentioned

15. Network layer firewall has two sub-categories as

- A. Stateful firewall and stateless firewall
- B. bit oriented firewall and byte oriented firewall

- C. frame firewall and packet firewall
- D. none of the mentioned

16. WPA2 is used for security in

- A. ethernet
- B. bluetooth
- c) wi-fi
- d) none of the mentioned

17. An attempt to make a computer resource unavailable to its intended users is called

- A. denial-of-service attack
- B. virus attack
- C. worms attack
- D. botnet process

18. AH Protocol provides source authentication and data integrity, but not

- A. Integrity
- B. Privacy
- C. Nonrepudiation
- D. Both A & C

19.ESP provides

- A. Source authentication
- B. Data integrity
- C. Privacy
- D. All of them

20.\_\_\_\_\_ operates in the transport mode or the tunnel mode.

- A. IPSec
- B. SSL
- C. PGP
- D. none of the above

21. IKE creates SAs for \_\_\_\_\_

- A. SSL
- B. PGP
- C. IPSec
- D. VP

22. \_\_\_\_\_ provides either authentication or encryption, or both, for packets at the IP level.

- A. AH
- B. ESP
- C. PGP
- D. SSL

23. One security protocol for the e-mail system is \_\_\_\_\_

- A. IPSec
- B. SSL
- C. PGP
- D. None of the above

24. IKE is a complex protocol based on \_\_\_\_\_ other protocols.

- A. two
- B. three
- C. four
- D. five

25. IPSec defines two protocols: \_\_\_\_\_ and \_\_\_\_\_.

- A. AH; SSL
- B. PGP; ESP
- C. AH; ESP
- D. All of the above

26. In the \_\_\_\_\_ mode, IPSec protects information delivered from the transport layer to the network layer.

- A. Transport
- B. Tunnel

- C. Either (a) or (b)
- D. Either (a) nor (b)

27. \_\_\_\_\_ is the protocol designed to create security associations, both inbound and outbound.

- A. SA
- B. CA
- C. KDC
- D. IKE

28. A \_\_\_\_\_ network is used inside an organization.

- A. private
- B. public
- C. semi-private
- D. semi-public

29. SSL provides \_\_\_\_\_.

- A. message integrity
- B. confidentiality
- C. compression
- D. all of the above

30. The Internet authorities have reserved addresses for \_\_\_\_\_.

- A. intranets
- B. internets
- C. extranets
- D. none of the above

31. An \_\_\_\_\_ is a network that allows authorized access from outside users.

- A. intranet
- B. internet
- C. extranet
- D. none of the above

32. \_\_\_\_\_ is a collection of protocols designed by the IETF (Internet Engineering Task Force) to provide security for a packet at the network level.

- A. IPsec
- B. SSL
- C. PGP
- D. none of the above

33. IKE uses \_\_\_\_\_.

- A. Oakley
- B. SKEME
- C. ISAKMP
- D. all of the above

34. IPsec uses a set of SAs called the \_\_\_\_\_.

- A. SAD
- B. SAB
- C. SADB
- D. none of the above

35. An \_\_\_\_\_ is a private network that uses the Internet model.

- A. intranet
- B. internet
- C. extranet
- D. none of the above

36. IKE is a complex protocol based on \_\_\_\_\_ other protocols.

- A. two
- B. three
- C. four
- D. five

37. IPsec defines two protocols: \_\_\_\_\_ and \_\_\_\_\_.

- A. AH; SSL
- B. PGP; ESP
- C. AH; ESP
- D. all of the above



38. In the \_\_\_\_\_ mode, IPSec protects information delivered from the transport layer to the network layer.

- A. transport
- B. tunnel
- C. either (a) or (b)
- D. neither (a) nor (b)

39. \_\_\_\_\_ is the protocol designed to create security associations, both inbound and outbound.

- A. SA
- B. CA
- C. KDC
- D. IKE

40. A \_\_\_\_\_ network is used inside an organization.

- A. private
- B. public
- C. semi-private
- D. semi-public

41. SSL provides \_\_\_\_\_.

- A. message integrity
- B. confidentiality
- C. compression
- D. all of the above

42. The Internet authorities have reserved addresses for \_\_\_\_\_.

- A. intranets
- B. internets
- C. extranets
- D. none of the above

43. An \_\_\_\_\_ is a network that allows authorized access from outside users.

- A. intranet

- B. internet
- C. extranet
- D. none of the above

44. \_\_\_\_\_ is a collection of protocols designed by the IETF (Internet Engineering Task Force) to provide security for a packet at the network level.

- A. IPSec
- B. SSL
- C. PGP
- D. none of the above

45. IKE uses \_\_\_\_\_.

- A. Oakley
- B. SKEME
- C. ISAKMP
- D. all of the above

46. IPSec uses a set of SAs called the \_\_\_\_\_.

- A. SAD
- B. SAB
- C. SADB
- D. none of the above

47. An \_\_\_\_\_ is a private network that uses the Internet model.

- A. intranet
- B. internet
- C. extranet
- D. none of the above

48. The \_\_\_\_\_ mode is normally used when we need host-to-host (end-to-end) protection of data.

- A. transport
- B. tunnel
- C. either (a) or (b)
- D. neither (a) nor (b)

49. In the \_\_\_\_\_ mode, IPSec protects the whole IP packet, including the original IP header.

- A. transport
- B. tunnel
- C. either (a) or (b)
- D. neither (a) nor (b)

### UNIT III & IV

1. Fading of the received radio signals in a mobile communication environment occurs because of .....

- A) Direct propagation
- B) Multipath Propagation
- C) Bi-path Propagation
- D) None of the above

2.State whether True or False.

i) The cells or subdivisions of a geographical area are always hexagonal.

ii) A land to Mobile call originates through the Telephone exchange.

- A) True, False
- B) False, True
- C) False, False
- D) True, True

3. In ..... Frequency Spectrum is divided into smaller spectra and is allocated to each user.

- A) TDMA
- B) CDMA
- C) FDMA
- D) FGMA

4. In ..... multiple access is achieved by allocating different time slots for the different users.

- A) TDMA
- B) CDMA
- C) FDMA

D) FGMA

5.State whether True of False.

i) In GSM only TDMA is used.

ii) There is zero inter-channel interference in CDMA.

A) True, False

B) False, True

C) False, False

D) True, True

6. The basic GSM is based on \_\_\_\_\_ traffic channels.

A) Connection oriented.

B) Connection less.

C) Packet switching.

D) Circuit switching.

7. .... are typically characterized by very small cells, especially in densely populated areas.

A) 2G system.

B) 3G system.

C) 2.5G system.

D) 3.5G system.

8. A antenna which attempts to direct all its energy in a particular direction is called as a.....

A) Directional Antenna

B) One to One Antenna

C) Propagation Antenna

D) Single Direction Antenna

9. Which mode is used for installing networks in wireless communication device characteristics?

A) Fixed and wired.

B) Mobile and wired.

C) Fixed and wired.

D) Mobile and wireless.

10. 3G W-CDMA is also known as

A) UMTS

B) DECT

C) DCS-1800

D) ETACS

11. Commonly used mode for 3G networks is

A) TDMA

B) FDMA

C) TDD

D) FDD

12. Why are waves with a very low frequency not used for data transmission in computer networks?

A) They require large antennas, have lower bandwidth and are difficult to manage in cells and frequency reuse schemes

B) They require small antennas and have higher bandwidth

C) They do not penetrate material

13.)What are the main reasons for using cellular systems?

- A) The main reasons are to support many users, low power and localization
- B) The main reason is profit maximization for service providers
- C) The main reasons are user localization and frequency reuse

14. In TDMA, interference happens if

- A) Senders transmit data at the same time
- B) Senders do not transmit data at the same time
- C) Senders transmit data at the same frequency

15. In FDMA, interference happens if

- A) Senders transmit data using non-orthogonal codes
- B) Senders transmit data at the same frequency
- C) Senders transmit data at the same time

16. In CDMA, interference happens if

- A) Senders transmit data at the same time
- B) Senders transmit data using non-orthogonal codes
- C) Senders transmit data at the same frequency

17. Standard GSM systems support a data rate of

- A) 9.6 kbps
- B) 64 kbps
- C) 128 kbps

18. GPRS is an extension to GSM that operates

- A) Circuit-switched
- B) Packet-switched
- C) Both circuit and packet switched

19. Main reasons for a handover in GSM are

A) Weak signal in cell and heavy cell load

B) Heavy cell load

C) Mobile station moves from cell to cell

20. GPRS needs the following parts of a typical GSM

A) Does not need any part of GSM

B) The packet-switched core for data transmission

C) The circuit-switched core for localization and authentication

21. IMT-2000 / 3G systems operate at

A) 1 GHz

B) 2 GHz X

C) 3 GHz

22. Main features of 3G include (in comparison to 2G)

A) Better voice quality

B) Higher data rates

C) Better voice quality and higher and flexible data rates X

23. LTE stands for

A) Lite Technical Edge

B) Long Term Evolution X

C) Linear Technological Evolution

D) Linear Tech Evolution



24. What is the access point (AP) in wireless LAN?
- A) device that allows wireless devices to connect to a wired network
  - B) wireless devices itself
  - C) both (a) and (b)
  - D) none of the mentioned
25. In wireless ad-hoc network
- A) access point is not required
  - B) access point is must
  - C) nodes are not required
  - D) none of the mentioned
26. Which multiple access technique is used by IEEE 802.11 standard for wireless LAN?
- A) CDMA
  - B) CSMA/CA
  - C) ALOHA
  - D) None of the mentioned
27. In wireless distribution system
- A) multiple access point are inter-connected with each other
  - B) there is no access point
  - C) only one access point exists
  - D) none of the mentioned
28. In wireless network an extended service set is a set of
- A) connected basic service sets
  - B) all stations
  - C) all access points
  - D) none of the mentioned
29. Mostly \_\_\_\_\_ is used in wireless LAN.
- A) time division multiplexing
  - B) orthogonal frequency division multiplexing
  - C) space division multiplexing
  - D) none of the mentioned

30. Which one of the following event is not possible in wireless LAN.

- A) collision detection
- B) acknowledgement of data frames
- C) multi-mode data transmission
- D) none of the mentioned

31. What is Wired Equivalent Privacy (WEP) ?

- A) security algorithm for ethernet
- B) security algorithm for wireless networks
- C) security algorithm for usb communication
- D) none of the mentioned

32. What is WPA?

- A) wi-fi protected access
- B) wired protected access
- C) wired process access
- D) wi-fi process access

33. The original IEEE 802.11, has a data rate of \_\_\_\_\_Mbps.

- A) 11
- B) 22
- C) 6
- D) 1

34. In IEEE 802.11, when a frame is going from a station to an AP, the address flag is \_\_\_\_\_.

- A) 01
- B) 10
- C) 11
- D) 00

35. In IEEE 802.11, when a frame is going from one station in a BSS to another without passing through the distribution system, the address flag is \_\_\_\_\_.

- A) 11

- B) 00
- C) 10
- D) 01

36. In IEEE 802.11, the access method used in the PCF sublayer is \_\_\_\_\_.

- A) polling
- B) controlled
- C) contention
- D) none of the above

37. IEEE 802.11, a BSS without an AP is called an \_\_\_\_\_.

- A) an infrastructure network
- B) an ad hoc architecture
- C) either (a) or (b)
- D) neither (a) nor (b)

38. In IEEE 802.11, the addressing mechanism can include up to \_\_\_\_\_ addresses.

- A) six
- B) five
- C) four
- D) none of the above

39. In Bluetooth, the \_\_\_\_\_ layer is roughly equivalent to the physical layer of the Internet model.

- A) baseband
- B) radio
- C) L2CAP
- D) none of the above

40. In IEEE 802.11, a station with \_\_\_\_\_ mobility is either stationary (not moving) or moving only inside a BSS.

- A) ESS-transition
- B) no-transition

- C) BSS-transition
- D) none of the above

41. In Bluetooth, the L2CAP sublayer, is roughly equivalent to the LLC sublayer in LANs.

- A) baseband
- B) L2CAP
- C) radio
- D) none of the above

42. In IEEE 802.11, when a frame is going from one AP to another AP in a wireless distribution system, the address flag is \_\_\_\_\_.

- A) 10
- B) 01
- C) 11
- D) 00

43. A Bluetooth network is called a \_\_\_\_\_.

- A) scatternet
- B) bluenet
- C) piconet
- D) none of the above

44. A Bluetooth network consists of \_\_\_\_\_ primary device(s) and up to \_\_\_\_\_ secondary devices.

- A) one; seven
- B) one; five
- C) five; three
- D) two; six

45. In Bluetooth, the current data rate is \_\_\_\_\_Mbps.

- A) 11
- B) 5
- C) 2

D) none of the above

46. In IEEE 802.11, a BSS with an AP is sometimes referred to as \_\_\_\_\_.

A) an infrastructure network

B) an ad hoc architecture

C) either (a) or (b)

D) neither (a) nor (b)

47. In IEEE 802.11, the \_\_\_\_\_ is a timer used for collision avoidance.

A) BSS

B) ESS

C) NAV

D) none of the above

48. In IEEE 802.11, the MAC layer frame has \_\_\_\_\_ fields.

A) four

B) six

C) five

D) none of the above

49. Bluetooth uses \_\_\_\_\_ method in the physical layer to avoid interference from other devices or other networks.

A) FHSS

B) DSSS

C) FDMA

D) none of the above

50. In Bluetooth, the \_\_\_\_\_ link is used when data integrity is more important than avoiding latency.

A) SCL

B) ACO

C) ACL

D) SCO

51. In Bluetooth, the \_\_\_\_\_ layer is roughly equivalent to the MAC sublayer in LANs.
- A) L2CAP
  - B) radio
  - C) baseband
  - D) none of the above
52. IEEE has defined the specifications for a wireless LAN, called \_\_\_\_\_, which covers the physical and data link layers.
- A) IEEE 802.5
  - B) IEEE 802.11
  - C) IEEE 802.2
  - D) IEEE 802.3
52. In IEEE 802.11, a station with \_\_\_\_\_ mobility can move from one ESS to another.
- A) BSS-transition
  - B) ESS-transition
  - C) no-transition
  - D) none of the above
54. The IEEE 802.11g, uses \_\_\_\_\_.
- A) DSSS
  - B) OFDM
  - C) FHSS
  - D) either (a) or (c)
55. In IEEE 802.11, the access method used in the DCF sublayer is \_\_\_\_\_.
- A) CSMA/CA
  - B) CSMA/CD
  - C) ALOHA
  - D) none of the above
56. The RTS and CTS frames in CSMA/CA \_\_\_\_\_ solve the hidden station problem. The RTS and CTS frames in CSMA/CA \_\_\_\_\_ solve the exposed station problem.

- A) cannot; cannot
- B) can; cannot
- C) cannot; can
- D) can; can

57. In IEEE 802.11, communication between two stations in two different BSSs usually occurs via two \_\_\_\_\_.

- A) ESSs
- B) APs
- C) BSSs
- D) none of the above

58. Bluetooth is a \_\_\_\_\_ technology that connects devices (called gadgets) in a small area.

- A) VLAN
- B) wired LAN
- C) wireless LAN
- D) none of the above

59. The original IEEE 802.11, uses \_\_\_\_\_.

- A) FHSS
- B) OFDM
- C) DSSS
- D) either (a) or (c)

60. The IEEE 802.11a, uses \_\_\_\_\_.

- A) DSSS
- B) OFDM
- C) FHSS
- D) either (a) or (c)

61. In IEEE 802.11, a \_\_\_\_ is made of stationary or mobile wireless stations and an optional central base station, known as the access point (AP).

- A) BSS

- B) CSS
- C) ESS
- D) none of the above

62. The IEEE 802.11 standard for wireless LANs defines two services: \_\_\_\_\_ and \_\_\_\_\_.

- A) ESS; SSS
- B) BSS; ESS
- C) BSS; ASS
- D) BSS; DCF

63. In Bluetooth, the \_\_\_\_\_ link is used when avoiding latency (delay in data delivery) is more important than integrity (error-free delivery).

- A) SCL
- B) ACL
- C) ACO
- D) SCO

64. IEEE 802.11b, has a data rate of \_\_\_\_\_Mbps.

- A) 5.5
- B) 2
- C) 1
- D) none of the above

65. IEEE 802.11g, has a data rate of \_\_\_\_\_Mbps.

- A) 22
- B) 11
- C) 2
- D) 1

66. In IEEE 802.11, a station with \_\_\_\_\_ mobility can move from one BSS to another, but the movement is confined inside one ESS.

- A) ESS-transition
- B) no-transition



- C) BSS-transition
- D) none of the above

67. The access method in Bluetooth is \_\_\_\_\_.

- A) TDD-TDMA
- B) CDMA
- C) FDMA
- D) none of the above

68. The IEEE 802.11 wireless LANs use \_\_\_\_\_ types of frames.

- A) five
- B) six
- C) four
- D) none of the above

69. In IEEE 802.11, \_\_\_\_\_ is an optional access method that can be implemented in an infrastructure network (not in an ad hoc network).

- A) PCF
- B) DCF
- C) either (a) or (b)
- D) neither (a) nor (b)

70. In IEEE 802.11, when a frame is coming from an AP and going to a station, the address flag is \_\_\_\_\_.

- A) 00
- B) 11
- C) 10
- D) 01

71. In Bluetooth, multiple \_\_\_\_\_ form a network called a \_\_\_\_\_.

- A) piconets: bluenet
- B) scatternet; piconets
- C) piconets: scatternet

D) bluenet; scatternet

72. The IEEE 802.11b, uses \_\_\_\_\_.

A) OFDM

B) FHSS

C) DSSS

D) either (a) or (b)

73. IEEE 802.11a, has a data rate of \_\_\_\_\_Mbps.

A) 6

B) 2

C) 1

D) none of the above

74. A wireless network interface controller can work in

A) infrastructure mode

B) ad-hoc mode

C) both (a) and (b)

D) none of the mentioned